

Description

METHOD AND AFFARATUS FOR ASYNCHRONOUSLY TRANSFERRING AT LEAST ONE MESSAGE SIGNAL

[0001] The present application hereby claims priority under 35 U.S.C. §119 on European patent application number EP 02024267.3 filed October 31, 2002, the entire contents of which are hereby incorporated herein by reference.

Field of the Invention

[0002] The invention generally relates to a method and an apparatus for asynchronously transferring at least one message signal in a client/server architecture, particularly within a command system implemented by means—way of such an architecture.

Background of the Invention

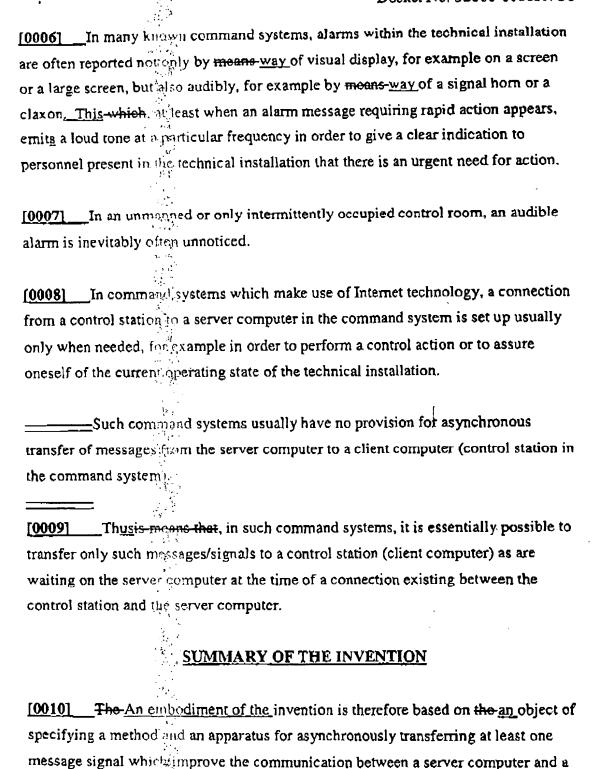
further particularly in recent times, and all the associated communication and application solutions, it is possible even in command systems for controlling and observing a technical installation to spot the trend for developing such command systems by incorporating methods and solutions from the field of Internet technology.

[0004] The particular effect which is intended to be achieved by this is that the control stations (operator terminals) in the command system become largely locally independent of the site of the technical installation. In addition, the intention is for it no longer to be necessary to install special control and observation software on the control stations in order to be able to control the technical installation. A client computer with an installed web browser will be sufficient for this.

[0005] Such a command system allows a technical installation to be controlled remotely, and in many cases the control room within the technical installation no longer needs to be occupied or no longer needs to be occupied all the time.

client computer.

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[0011] For the method, an embodiment of the invention achieves the object by means way of a method for asynchronously transferring at least one message signal

from a server computer to at least one client computer which comprises the following steps:

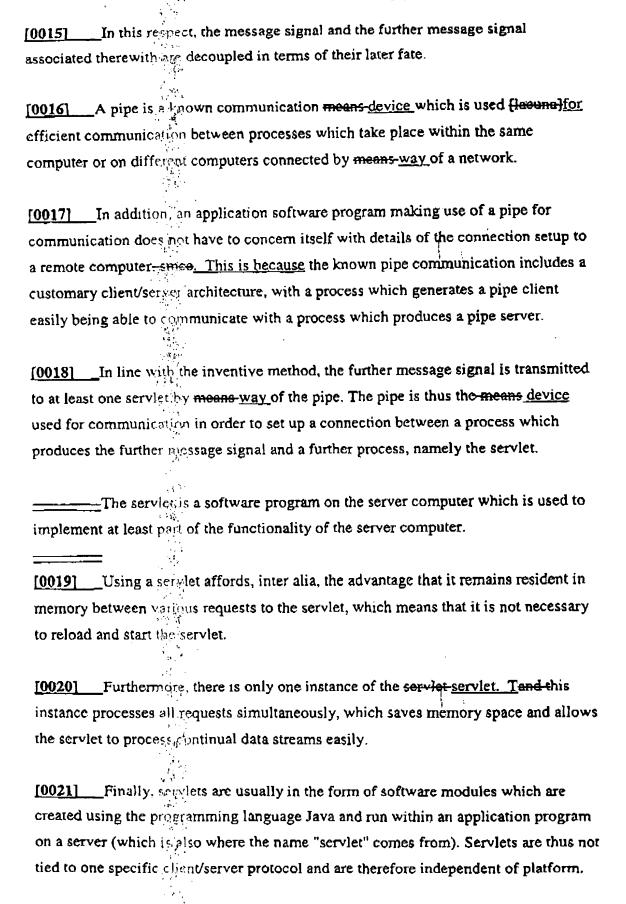
- 1. when the message signal appears on the server computer, the message signal is assigned at least one-further message signal,
- 2. the further message signal is written to at least one pipe which the server computer comprises includes as a communication devicements,
- 3. the further message signal is transmitted by means way of the pipe to at least one servlet which the server computer comprises includes, and
- 4. the further message signal is transferred by means way of the servlet to the client computer via a transfer channel.

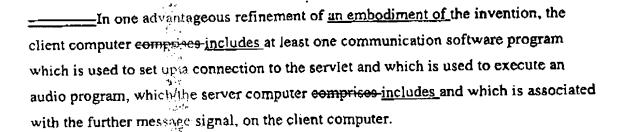
[0012] In this case, an embodiment of the invention is based on the consideration that, in a server/client exchitecture for a computer system, particularly when the transfer channel involved is the Internet, asynchronous transfer of messages/signals from the server computer to the client computer is necessary in order to recognize all important signals/messages quickly and to identify them with certainty using the client computer.

[0013] If there is no such opportunity for data transfer, then the client computer can recognize such signals and messages as have already arisen on the server computer before a connection has been set up between client computer and server computer only with difficulty, and in particular cannot do so quickly.

The inventive method now makes provision for the message signal, when it appears, to be assigned a further message signal and for the latter to be written to a pipe. Subsequently, the message signal is then not transmitted to the client computer directly, but rather the further message signal, which means indicates that decoupling is achieved between the two said-signals.

message signal to the client computer as is no longer waiting on the server computer at all at the time of a connection between the client computer and the server computer.





In this case of this refinement of an embodiment of the invention, it is particularly possible to transfer message signals which trigger an audible signal in the technical installation asynchronously to the client computer using the further message signal, in which case audible signaling takes place on the client computer.

The communication software program connects to the servlet and evaluates the incoming data such that audible signaling takes place on the client computer if needed. In this case, a corresponding audio program is executed on the client computer. Depending on the priority and/or type of a received further message signal, a plurality of audio programs can be provided, which means indicates that simple and rapid classification of the message signal is possible on the basis of the sound pattern of the respective audio program.

Using this advantageous refinement of the inventive method, the audible signaling customary in the prior art within a technical installation is transferred to a configuration of the command system in which a control computer (client computer) is arranged outside the technical installation and the audible signaling takes place on this computer.

[0025] In another advantageous refinement, a connection from the client computer to the server computer is set up only when needed.

[0026] During operation of a technical installation, it is usually not necessary to maintain a continual connection between a central computer in the command system and the control computers, since. This is because action is taken in the technical

installation from the control computer only intermittently, or information regarding the operating state of the technical installation is needed only intermittently.

system, the advantages of an inventive method for asynchronous data transfer become noticeable with particular clarity. This is because, in particular, there is the assurance that even such message signals as have already arisen before connection setup are transferred with certainty and quickly to the client computer. This overcomes at least one serious drawback of known command systems in which no provision is made for asynchronous transfer of message signals.

One particular advantage is that while the client computer is connected to the server computer, a first access operation by the client computer to the server computer prompts a communication program which the servlet computer to the server computer, and further access operations by the client computer to the server computer prompt monitoring of whether said the communication program is currently running.

This allows the servlet to transfer all arising message signals rapidly to one or more client computers using the corresponding further message signals without the need to load and star an auxiliary program each time there is access in order to transfer these data. The communication program in this embodiment is thus a software program which is used to read the data which are in the pipe, a first read access operation involving the communication program being set up and being kept active while a connection exists between client computer and server computer. Problems in reading data which are in the pipe are recognized by means way of the cited monitoring of the communication program.

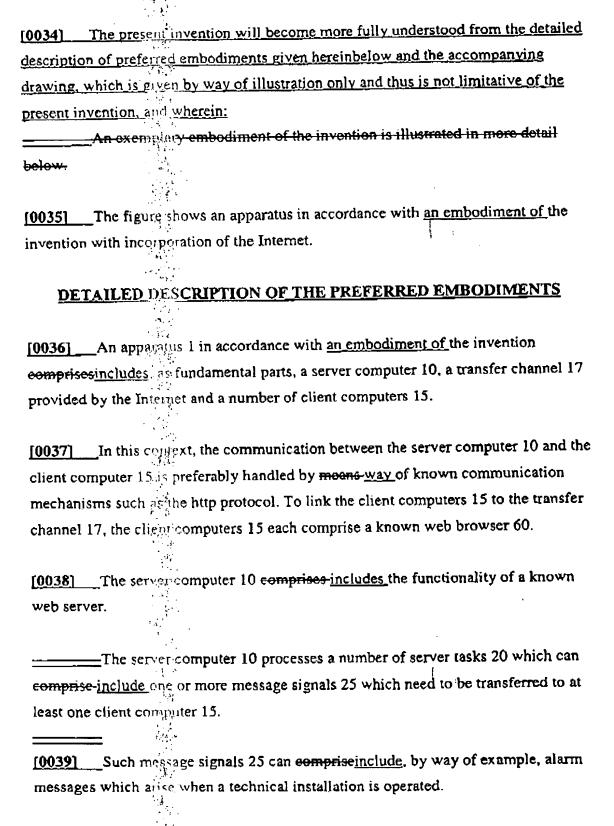
[0030] Advantageously, the communication program is used to transmit an identification information item for the pipe to the servlet.

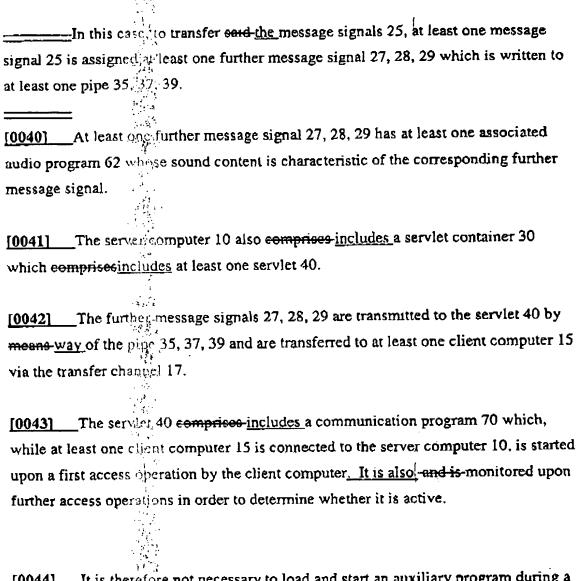
[0031] Such "named pipes" can be used for particularly efficient communication, since it is possible to connect to a desired pipe specifically using said pipe's

identification information item. This identification information item can comprise include a descriptor (signame) and/or a software address for the pipe, for example. In one particularly advantageous refinement of an embodiment of the invention, the transfer channel comprises at least part of the Internet and/or an intranet. In this way, it is possible to monitor a technical installation over almost unlimited distances, solong as an Internet connection is possible between the client computer and server computer. [0033] Since a multiplicity of communication mechanisms have already become established in connection with Internet technology, a command system which makes use of such a distributed architecture is additionally relieved of the burden of communication tasks relating to data transfer between the server computer and the client computer. Furthermore, a client computer used in connection with this embodiment needs, in essence, only to comprise a known web browser (thin client). The actual functionality of such a command system is implemented in the server computer, which is operated as a web server. A popular transfer protocol which can be used in this embodiment is the http protocol, which can be processed as standard by popular web browsers. Per the apparatus, the object is achieved in accordance with the features of the corresponding independent apparatus claim. Advantageous refinements of un apparatus in accordance with the invention ean be found in the corresponding subclaims which refer back to the apparatus. Since the independent apparatus claim and the subclaims which are dependent thereon essentially correspond to forms of method claims already presented which relate to an ebject, repetition is dispensed with at this point and reference is made to the statements and explanations given in relation to the inventive-method and

these embodiments.

BRIEF DESCRIPTION OF THE DRAWINGS





[0044] It is therefore not necessary to load and start an auxiliary program during a connection whenever there is access by a client computer 15. Instead, the communication program 70 remains active during the connection and is continually monitored during the connection for its activity, which makes rapid error recognition possible.

one or more client computers 15 have a sound reproduction device 64 which emprises includes, by way of example, a commercially available sound card and a loudspeaker. These allow message signals 25 for which audible signaling is desired to be presented audibly on the client computer 15.

The connection from one of the client computers 15 to the server computer 10 via the transfer channel 17 is set up on the client computer 15 using a communication software program 50. T, the communication software program 50 being is used to contact the servlet 40. The communication software program 50 can preferably also be used to execute the audio programs 62 associated with the server computer 10 on the client computer 15; the communication software program 50 can in this case be part of the web browser and can contain known Internet communication mechanisms which are in widespread use.

It can be seen that an apparatus in accordance with an embodiment of the invention can be used for asynchronous transfer of message signals, which becomes noticeable with particular advantage in the case of audible remote alarm raising over the Internet.

In summary, an embodiment of the invention can be outlined as follows: in a client/server computer architecture, it is proposed that a message signal (25) appearing on a server computer (10) be assigned a further message signal (27, 28, 29) and that the latter be written to a pipe (35, 37, 39) and transmitted to a servlet (40) on the server computer (10) by means way of the pipe. The further message signal (27, 28, 29) is then transferred to a client computer (15) via a transfer channel (17) by means way of the servlet (40).

One advantage of the inventive method and apparatus is is that the message signal is may be decoupled from the corresponding further message signal, with the fate of the message signal (25) after it has appeared no longer directly influencing the fate of the associated message signal (27, 28, 29).

[0050] Exemplary embodiments being thus described, it will be obvious that the same may be varied in many ways. Such variations are not to be regarded as a departure from the spirit and scope of the present invention, and all such modifications as would be obvious to one skilled in the art are intended to be included within the scope of the following claims.